

WALL GROUT FIX



Unit of measurement	Pieces/Pallet	Consumption	Color/other specifications
25 kg/sack	54 pcs/pallet	1,5-2 Kg/m ² /mm	Grey



WALL GROUT FIX

Cement-based mortar with quick drying, for repairs of masonry joints.

FEATURES

Cement dust for repairs with high mechanical resistance, no shrinkage, for internal and external use. It offers high workability, adhesiveness, resistance to frost, strikes and moisture. Thanks to its hydraulic connections, special polymers, selected inert and synthetic fibers it contains, it does not crack.

AREA OF APPLICATION

WALL GROUT FIX, is suitable for repair of masonry joints in interior and exterior walls, as well as in masonries where we want to reinforce the mortar of wall.

METHOD OF USE

1. Prepare the surface

The substrate must be free from dust and rotten materials, and it should be thoroughly wetted or primed with the micro- molar stabilizer BETON CONTACT, before the application of the product.

2. APPLICATION

Pour the cement powder into clean water, to the ratio of 25 kg powder in 5.5 L of water and mix with low- speed drill or concrete mixer until a homogenous mixture is created, suitable for any use. The mixture will remain workable for 10 minutes and is applied with trowel for repairs or pouring machinery for surfaces that need a covering material with high mechanical resistances.

TECHNICAL DATA (IN 23°C AND 50% RH)

Form - Color	Cement powder- Grey
Toxic / flammable (per EN 88/379)	no
Specific weight of dry powder	1,47 ±0,05 kg/lit
Specific weight of wet powder	2,00 ±0,05 kg/lit
Maximum diameter of grain	1.5 mm
Water demand	5,5 lt water to 25 kg powder
Application temperature	From +5°C to +35°C
Thermal resistance	From -30°C to +80°C
Pot life in container	5 minutes

MECHANICAL RESISTANCES

Resistance to flexion after 28 days, according to EN 196-1	10,00 ± 1,00N/mm ²
Resistance to compression, according to EN 196-1, after	
• 48 hours	32,00 ± 3,00 N/mm ²
• 7 days	40,00 ± 2,00 N/mm ²
• 28 days	60,00 ± 1,00 N/mm ²

CONSUMPTION

About 18 kg/m² / cm thickness layer